

What is a framework?

A framework is a systematic tool that guides decision making

• Logical, step by step approach to the problem

What is a the goal of a framework?

Guide users to arrive at decisions that are:

- Consistent
- Accurate
- Objective (can be explained even with allowable disagreements)

Purpose of this framework?

- 1. Improve consistency in application of sanctions by distinguishing between dangerous tackles that warrant a penalty, yellow card or red card.
- 2. Support protection of the head of both players by consistently and frequently sanctioning the tackle behaviour that is known to be the highest risk.



Four step process to use the framework

INITIAL DECISION

Is the tackle a shoulder charge or high tackle?

DEFINITIONS

- Shoulder charge: Arm of the shoulder making contact with the ball carrier is behind the tackler's body or tucked in 'sling' position at contact
- High tackle: An illegal tackle causing head contact, where head contact is identified by clear, direct contact to BC head/ neck OR the head visibly moves backwards from the contact point OR the ball carrier requires an HIA

Note: the head's first movement is back in a head-contact tackle or head-contact shoulder charge, and forward in a 'body-contact' tackle or 'body-contact' shoulder charge

IF SHOULDER CHARGE:

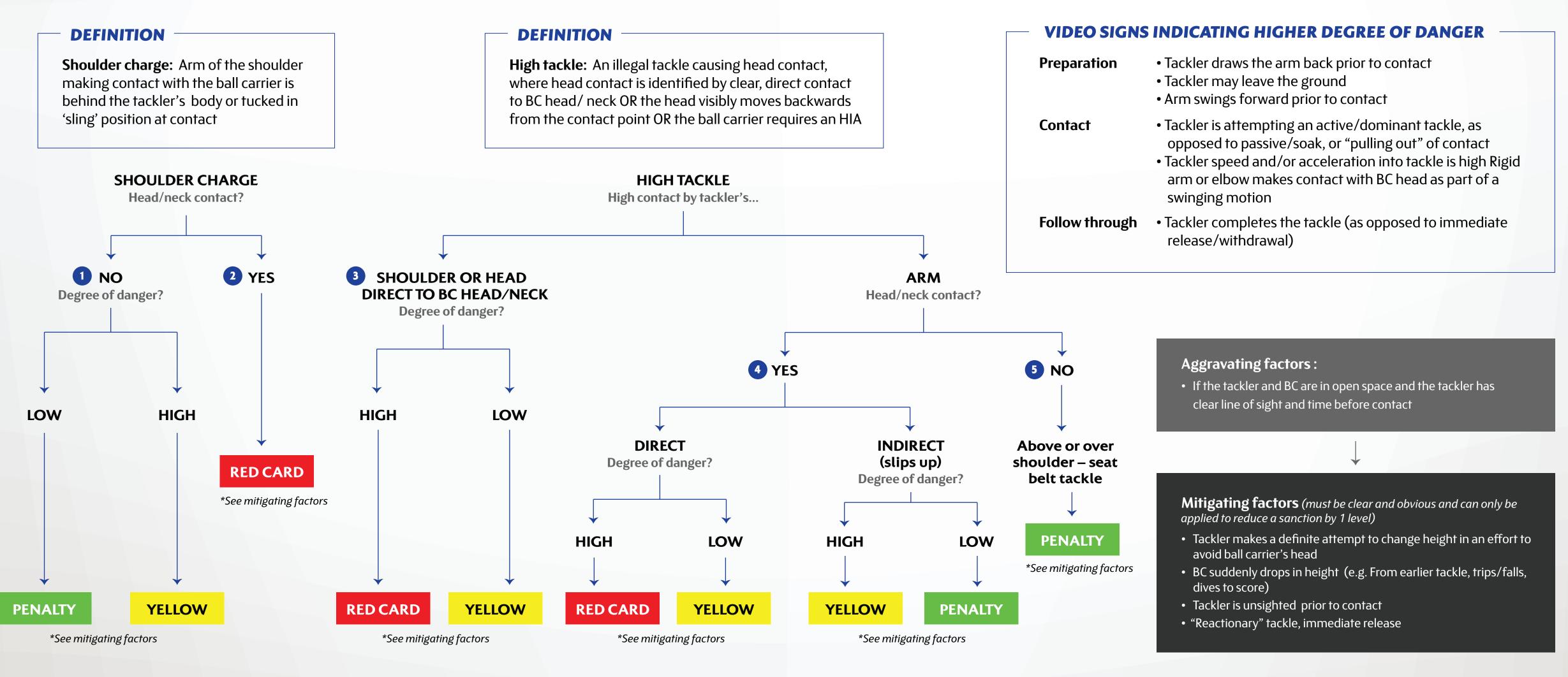
- 1. Was there BC head/neck contact?
- 2. What is the degree of danger high or low?
- 3. Are there clear and obvious mitigating factors?*

IF HIGH TACKLE:

- 1. Was the high contact by tacklers with their shoulder, head or arm/elbow?
- 2. Was head/neck contact direct or indirect?
- 3. What is the degree of danger high or low?
- 4. Are there clear and obvious mitigating factors?*

^{*} For mitigation, only one reduction in sanction can apply, irrespective of the number of mitigating factors present







Summary of tackle circumstances warranting range of sanctions

RED CARD

- Shoulder charge (no arms tackle) direct to the head or neck of the ball carrier, and mitigation is not applied
- High tackle with any contact between the tackler's shoulder or head and the BC's head or neck, with high degree of danger, and mitigation is not applied
- High tackle with first contact from the tackler's arm, direct to the BC's head or neck, with high degree of danger, and mitigation is not applied

YELLOW CARD

- Any red card offence where mitigation is applied (as per framework)
- Shoulder charge to the body (no head or neck contact), with high degree of danger
- High tackle with any contact between the tackler's shoulder or head and the BC's head or neck, with low degree of danger, and mitigation is not applied
- High tackle with first contact from the tackler's arm, direct to the BC's head or neck with low degree of danger, and mitigation is not applied
- High tackle with first contact from the tackler's arm, which starts elsewhere on the body and then slips or moves up to the BC's head or neck, with high degree of danger, and mitigation is not applied

PENALTY

- Any yellow card offence where mitigation is applied (as per framework)
- Shoulder charge to the body (no head or neck contact), with low degree of danger
- High tackle with first contact from the tackler's arm, which starts elsewhere on the body and then slips or moves up to the BC's head or neck, with low degree of danger and no mitigating factors
- High tackle with first contact above or over the shoulder of the ball carrier, but without contact to the head or neck of the ball carrier during the execution of the tackle (seat belt tackle)